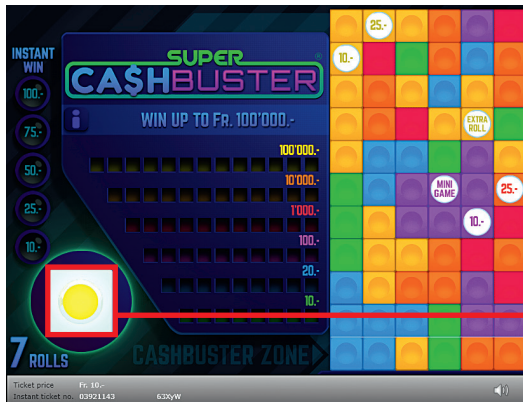
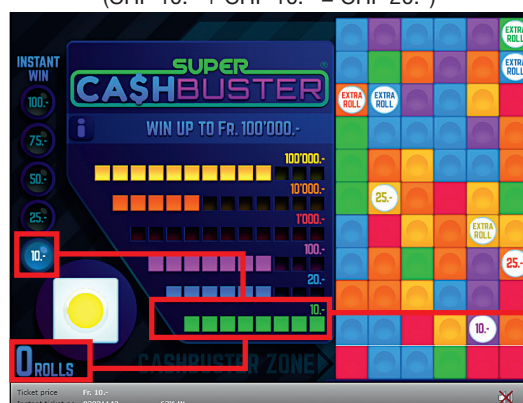


Game Rules Online Instant Ticket «Super Cash Buster»



Example: Win CHF 20.-
(CHF 10.- + CHF 10.- = CHF 20.-)



Super Cash Buster • Number of tickets: 400'000
Price: CHF 10.- • Payout percentage: 67.50% • Prize percentage: 34.61% Total sales value: Fr. 4'000'000.-

61'500	x	10.-	=	615'000.-
* 52'000	x	20.-	=	1'040'000.-
9'000	x	25.-	=	225'000.-
7'000	x	30.-	=	210'000.-
5'000	x	45.-	=	225'000.-
2'000	x	50.-	=	100'000.-
600	x	70.-	=	42'000.-
300	x	75.-	=	22'500.-
950	x	100.-	=	95'000.-
60	x	175.-	=	10'500.-
10	x	200.-	=	2'000.-
3	x	1'000.-	=	3'000.-
1	x	10'000.-	=	10'000.-
1	x	100'000.-	=	100'000.-

138'425 x = 2'700'000.-

* Combinations are also allowed in these prize categories:
e.g. CHF 10.- + CHF 10.- = CHF 20.-

Rules of Play

1. Click on the dice to roll it.
2. All the blocks in the «Cash Buster Zone» that match the colour rolled, as well as adjacent blocks of the same colour, are removed. The removed blocks are shown on the left beside the corresponding amount.
3. As blocks are removed, the ones above move down and new blocks drop into the game zone from above.
4. If you fill all the fields in a row, you win the amount of money assigned to that row.
5. If you remove a block assigned an amount of money, you win this amount instantly.
6. If the block designated «Extra roll» is removed, you get an additional roll.
7. If the block designated «Minigame» is removed, you play one of the following minigames:
 - a. Lucky wheel: Click on «Play» and win the prize shown.
 - b. Pick a card: Draw one of the six cards and win the prize shown.
8. The game is over when the number of remaining rolls is zero.


Multiple wins are possible.

Game Rules Online Instant Ticket «Super Cash Buster»

How to play

In order to be able to play the online instant ticket «Super Cash Buster», in accordance with Art. 3 of the Online Instant Ticket Products «Clix»: General Terms of Participation you need to be registered on the Swisslos Internet Gaming Platform (ISP).

If you are logged into the ISP, you can purchase a «Super Cash Buster» online instant ticket by clicking on the **Buy instant ticket** button in the instruction window. The purchase price will be debited directly from your balance and any prizes will be credited to you in accordance with Art. 25ff of the Terms for Online Participation. Without registering, you may also play the online instant ticket in a free demo version with an identical prize structure. In order to do so, you must click the **Try out instant ticket** button. Prizes won in the demo version cannot be paid out.

All sound effects can be switched on and off by clicking the   symbol.

Further provisions

The online instant ticket «Super Cash Buster» is also subject to the provisions of the present Game Rules, the Online Instant Ticket Products «Clix»: General Terms of Participation as well as the Terms for Online Participation.

In the event of any conflicts, the following provisions take priority.

If the **Buy instant ticket** field on the button for the online instant ticket product «Super Cash Buster» is clicked, an online instant «Super Cash Buster» ticket and the accompanying instructions for play will appear in a window. The purchase price will automatically be deducted from the balance in the player's wallet.

The player acknowledges that the online instant «Super Cash Buster» ticket randomly produced for him was pre-generated by the interactive gaming system. This means that, prior to the time of purchase, each online instant ticket was encoded with a unique instant ticket number and the result (i.e. the winning instant tickets) was determined in advance by the interactive gaming system by means of a draw. The instant ticket number appears in the lower section of the window for the online instant ticket; the instant ticket number is the sole indicator of the result of the lottery.

Consequently, by purchasing an online instant «Super Cash Buster» ticket, the player takes part in a game of chance in which neither skill nor the player's choice nor the graphic animation itself determines the outcome of the game.